

Web Services: A Design Outline

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- 1) A Web Service:
 - a) Example of code reuse on a business or enterprise level.
 - b) Define each web service in business functional terms.
 - i) The web service interface supports the business function.
 - c) Contract between two independent programs (can be running on different computers)
 - i) Contract is independent of hardware technology
 - ii) Contract is independent of the programs technology
 - iii) Once developed and implemented, contract should remain stable over time.
- 2) Web Service Interface Design Considerations
 - a) Interface is the façade pattern, a gateway to a larger processing application.
 - b) Security:
 - i) http versus https versus key-store
 - ii) The user needs a login and password.
 - c) Complex Interface versus Simple Interface:
 - i) A complex interface is an aid for security. But when a change is made in the interface, all users must be informed and then change their code to correspond.
 - ii) A simple interface: takes an XML string and returns an XML string.
 - d) XML: Allows for changes that will not break the web service clients.
- 3) Coding Design and Implementation:
 - a) Use N-Tier system design. The web service interface is the client interface layer.
 - b) Cache reused database data to improve response time.
 - c) Error messages are assigned unique numbers so they can be quickly located.
 - d) Errors are split into two groups
 - i) Catastrophic errors or errors that mean ‘failure’ throw exceptions.
 - ii) In a high security situation, all errors throw exceptions.
 - iii) Non-failure errors return information of what is needed.
 - e) Use reflection for increased flexibility.
 - f) Software Patterns: use where possible.
- 4) Data Access:
 - a) Data Dictionary: each attribute name has a specific and unique definition.
 - b) When using stored procedures.
 - i) No business logic in the stored procedures.
 - c) SQL-Injection (security issue): create a database function that checks all S/P arguments for characters that may be an SQL-Injection attack.
- 5) Testing and The Test System:
 - a) Test System: Needs a parallel system to allow both the web service publisher and the web service client to test their code.
 - b) Develop a “Test Driven” system.
 - c) Data Quality Testing: Does the client receive the proper data requested?
 - d) Response Testing: Does the web service provide adequate response to a query?
 - e) Regression Testing: Create test code that automatically runs tests and provides regression testing as the code changes.
 - f) Load Testing: Can the web service handle the anticipated load?
 - g) User Acceptance Testing: Need a system for users to test their connection and code.
- 6) Other Considerations:
 - a) Customer Support: Write a customer support document.
 - b) Provide technical support for customers connecting to the web service.
 - c) Lesson Learned. Do not assume the technical abilities of your web service consumers, they will need assistance.